Kohn poker is a well-studied three card version of two-person poker with known optimal strategy. Current implementations of Kuhn poker assume both players engage fairly, but this may not always be the case. We analyze a new aspect of Kohn poker, when one or both players may cheat. The analysis covers naive play (when one player cheats and believes the other player is honest) and adaptive play (both players know that each is cheating). Our analysis extends to cheating detection; like an "inspection game" a player can only determine if the other player is cheating some percentage of the time. We determine the change in payoff and the ability to determine if cheating is occurring. This type of analysis is applied to more complex team games such as paintball. Fair play for paintball means that the teams have equal capabilities. Cheating play for paintball means: having a more powerful paintball gun, using a drone to see further, and/or moving outside the geographically defined game area. In these cases, both the advantage of cheating and the ability to detect cheating is determined.

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