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Numerous networks as, for example, road networks, electrical networks and communication networks can be modeled by a graph. Many attempts have been made to determine how well such a network is "connected" or stated differently how much effort is required to break down communication in the system between at least some nodes.

Two well-known measure that indicate how "reliable" a graph is, are the "Tenacity" and "Edge-tenacity" of a graph.

The tenacity of a graph G , $T(G)$, is defined by $T(G) = \min\{\frac{|A|+\tau(G-A)}{\omega(G-A)}\}$, where the minimum is taken over all vertex cutset A of G . We define $G-A$ to be the graph induced by the vertices of $V-A$, $\tau(G-A)$ is the number of vertices in the largest component of the graph by $G-A$ and $\omega(G-A)$ is the number of components of $G-A$. A connected graph G is called T -tenacious if $|A| + \tau(G-A) \geq T\omega(G-A)$ holds for any subset A of vertices of G with $\omega(G-A) > 1$. . In this paper we provided a good upper bound for tenacity of cycle permutation graphs.

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