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You happened to turn on the TV towards the end of the Air Force versus Navy football game in Oct 2014, just in time to see the Air Force cadets rush from the stands into the end zone and quickly do 30 push-ups. You notice that the game score is AF 30, Navy 21. It is tradition that after each scoring play by their respective teams, first-year cadets or midshipmen rush onto the field and do the number of push-ups equal to their team's new score. Over the course of a high scoring game, they can do a lot of push-ups. How many push-ups they might do is the subject of this talk. Along the way we will see that for a given game score there is a minimum and a maximum number of push-ups that could have been done. We characterize the set of possible "push-up numbers" that fall between the minimum and maximum. We also discuss a "push-up counter vector" and provide a geometric interpretation of a scoring vector. Finally, we use a result known to Euler to help count distinct ways in which certain game scores can be obtained. This talk is suitable for undergraduates. (Received September 19, 2016)