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Ultimately Economical Multigraphs. Preliminary report.

For positive integers λ and v , λK_v denotes the complete multigraph with λ parallel edges between each pair of v distinct vertices. For vertices x and y in a multigraph F , the multiplicity of the edge xy is the number of edges that have x and y as their endpoints, denoted $\mu_F(xy)$. Let F be a multigraph with $v(F)$ vertices and $e(F)$ edges such that $v(F) \leq v$ and $\mu_F(xy) \leq \lambda$ for each pair of vertices x and y in F . In the F -achievement game on λK_v , two players alternately color different edges of λK_v so as to make a copy of F in his color. The multigraph F is achievable on λK_v if a player can make a copy of F in his color. The least number of moves it takes for this player to win is the move number of F on λK_v . The multigraph F is economical on λK_v if the move number of F is equal to $e(F)$. The multigraph F is ultimately economical if there exists a t such that F is economical on λK_t . Some families of ultimately economical multigraphs are determined, and it is shown that there are no forbidden subgraphs for ultimately economical multigraphs.

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